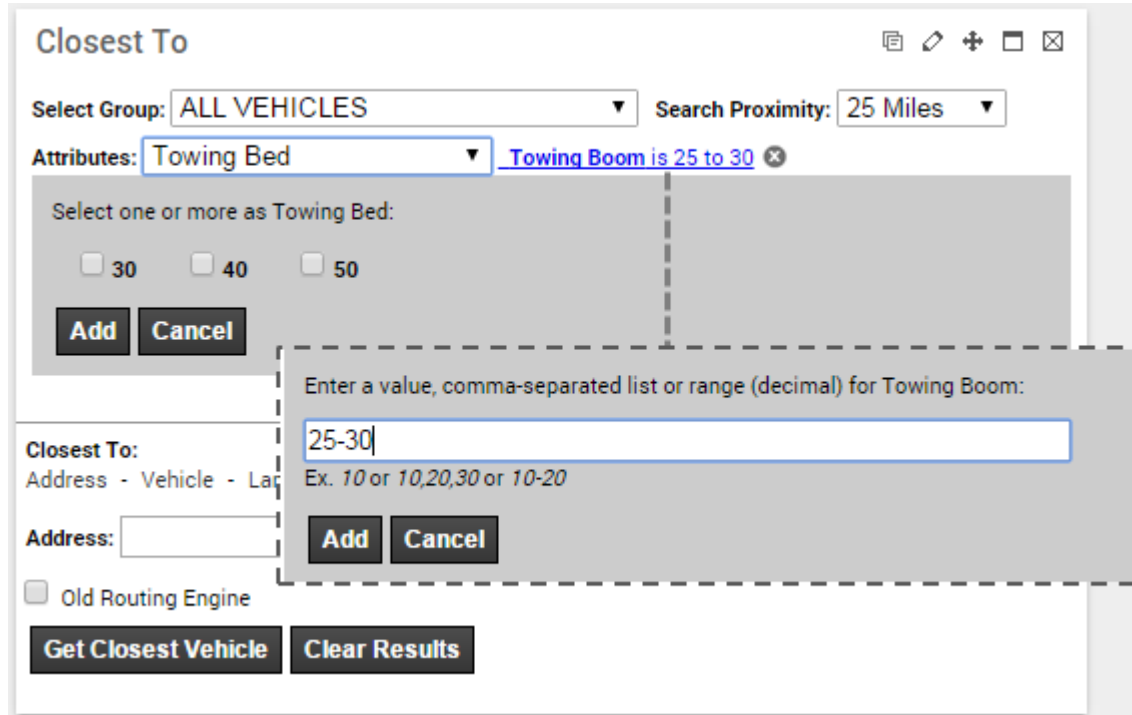


Link: <https://help.wextelematics.com/docs/about-attributes/> Last Updated: June 5, 2019

Attributes allow you to add custom, descriptive properties to your vehicles, drivers, and landmarks beyond the basic information. For example, you could assign categories such as “Equipment Type” to vehicles and then assign pre-defined values such as “winch,” “generator,” and “compressor.” Or, you could create an attribute such as “Towing Bed” with free-form values for a range. You can then use attributes as labels on reports and filters on maps and dashlets, such as only vehicles with a tow bed 25-30 ft, or only drivers who speak Spanish.



The screenshot shows a web interface titled "Closest To" with several search and filter options. At the top, there are icons for map, edit, add, and delete. Below these, a "Select Group:" dropdown is set to "ALL VEHICLES" and a "Search Proximity:" dropdown is set to "25 Miles". The "Attributes:" dropdown is set to "Towing Bed", and a filter tag "Towing Boom is 25 to 30" is visible with a close button. Below the attributes, a section titled "Select one or more as Towing Bed:" contains three radio buttons for "30", "40", and "50", with "Add" and "Cancel" buttons. A dashed box highlights a modal input field where the user has entered "25-30". The modal text says "Enter a value, comma-separated list or range (decimal) for Towing Boom:" and provides an example "Ex. 10 or 10,20,30 or 10-20". Below the modal, there are "Add" and "Cancel" buttons. At the bottom of the interface, there is an "Address:" field, a checkbox for "Old Routing Engine", and two buttons: "Get Closest Vehicle" and "Clear Results".

Attributes can also apply to hierarchies in order to manage distribution of information across all of the divisions, branches, and separate business units operating under an umbrella. Hierarchies allow you to easily schedule reports/alerts to automatically run for the appropriate vehicles and be delivered to the appropriate individuals, including automatic escalation of violation alerts.

Hierarchy Tree: **HQ** Node(optional):

☒ Alphabetical Order ☐ Hierarchical View **Go**

Page: 1-20 Show All 20: ☐

Hierarchy Node	Alert email address
HQ	ceo@xyz.demo
-NE	[edit attributes]
-MA	[edit attributes]
-NY	[edit attributes]
-NW	sue@nw.xyz.demo
-CO	[edit attributes]
-OR	bob@or.xyz.demo
--Store 1	joe@store1.xyz.demo
--Store 2	[edit attributes]
--Store 3	[edit attributes]
-WA	[edit attributes]
-SE	[edit attributes]
-LA	[edit attributes]
-TN	[edit attributes]
-SW	[edit attributes]
-AZ	[edit attributes]
CA	[edit attributes]

New Idle Time Alert

Create new Idle Time Alert

Vehicle: **HQ**

Alert Subject: **Idle Alert - 10 MINUTES**

Addresses: **Alert email address** [edit attributes](#)

Notify Driver: ☒ **5** min note: **Turn off engine**
to current driver or the contact info for the vehicle

In-Cab Notify: ☒ None ☐ Buzzer ☐ Light ☐ Output1

Idle Limit: Minutes a vehicle must be idling before an alert is triggered

☒ **20** min. base HQ

☒ **18** min. 1st e.g. NW

☒ **15** min. 2nd e.g. OR

☒ **11** min. 3rd e.g. Store 1

Alert will be sent once after this limit and not repeated

True Idle: ☒ Exclude PTO time from Idle time

Weekdays: ☐ Sun ☒ M ☒ T ☒ W ☒ Th ☒ F ☐ Sat

☒ All Day ☐ Off ☐ Odd Hours

Weekends: ☒ Sun ☐ M ☐ T ☐ W ☐ Th ☐ F ☒ Sat

☒ All Day ☐ Off ☐ Odd Hours

Landmark: ☐ Inside ☐ Outside ☒ N/A

Repeat Delay: **2** Minimum minutes between alerts

Per-Vehicle Delay: **20** Minimum for alerts on same vehicle

Active: ☒ yes ☐ no ☐ apply date range

Create New Alert